

# Introduction to the Special Section on In-Vehicle Computer Vision Systems

**R**OAD accidents are the main cause of death of people under 45 years of age in Europe and they number about 1 300 000/year, causing over 40 000 deaths and more than 1 700 000 injuries each year. The direct and indirect costs have been estimated at \$160 billion [1]. In the United States, more than 42 000 people died on the nation's roadways in one year, equal to one person dying every 13 min [2]. In Japan, the number of road accidents exceeded 940 000 in 2001, causing nearly 9000 deaths [3].

With these premises, it should be obvious that any effort in reducing the cause of accidents and/or reducing the effects of accidents on people is welcomed. For this reason, in the last decades, many research projects have investigated solutions in the field of intelligent transportation systems (ITS). Possible research topics can be classified by means of their area of applicability: traffic control (e.g., intelligent traffic-light management, traffic-sign recognition, and accident detection and management) and intelligent vehicles (e.g., autonomous vehicles, platooning, route planning, and driver assistance). The current availability of low-cost vision devices and the full development of computer vision techniques make vision an interesting solution for these classes of problems. In particular, the papers included in this Section address the problem of computer vision systems mounted on vehicles.

The two main purposes of automatic systems for intelligent vehicles are to provide the vehicle with autonomous guidance and to increase the safety of the vehicle and its occupants. To this aim, the main requirements are

- landmark detection (for road following purposes);
- traffic-sign detection and recognition (for route planning and alerts to the driver);
- obstacle detection (for computing time-to-impact and for automatic obstacle avoidance);
- monitoring and improvement of safety inside the vehicle (for intelligent airbag deployment or monitoring of the driver's distraction level).

This Special Section brings together the expertise of outstanding researchers in different topics related to in-vehicle computer vision systems. We received 19 submissions for this Section and, after a rigorous reviewing process, we selected six papers to illustrate the relevant topics and techniques at the forefront of in-vehicle computer vision research.

Independent of the final objective of the application, vision systems mounted on running vehicles present two main problems: the first is that the camera is moving and the second is that processing suffers from image instability due to bumpings and vibrations. Liang *et al.* introduce a solution to the latter problem.

Their video-stabilization approach is based on the extraction of global features, such as lane lines and the road vanishing point. These features are matched in consecutive frames to compute the global motion of the scene. Expected and unexpected motions are separated by keeping track of expected motion parameters with a Kalman filter. The expected camera motion is used to stabilize the input image through image warping.

Most road accidents are due to distraction or high speeds that make it impossible to react to obstacles. Thus, automatic (and early) obstacle detection is a key feature for safety in-vehicle systems. Demonceaux *et al.* propose to exploit motion information to detect obstacles from a normal camera mounted on the vehicle. Wavelet analysis is employed to extract road motion and hierarchical Bayesian modeling is used to classify as potential obstacles the sets of pixels that are not in accordance with the road motion.

Very significant obstacles, whose avoidance can really save lives, are pedestrians. More than 200 000 pedestrians are injured and about 9000 are killed in road accidents in the European Union each year. For this reason, three of the six papers included in this Section are related to pedestrian detection. In particular, since human vision is weaker at night, three or four times as many deaths occur at night than during the day. Therefore, all three of these papers use infrared vision, both to work at night and to simplify pedestrian detection (due to the heat-sensitive nature of the sensor, humans appear brighter than the rest of the scene).

Liu and Fujimura present a stereo night-vision system based on a two-stage method for stereo correspondence and motion detection without egomotion calculation. Hotspots are extracted as potential pedestrians and scene disparity is used to discard false positives. This method works well when the camera motion has a dominant translational motion with a small amount of rotational motion, which is likely to happen for cameras mounted on vehicles.

Bertozi *et al.* instead propose to use a single infrared camera for pedestrian detection. This approach is based on a multiresolution localization of warm symmetrical objects with specific size and aspect ratio. A set of matched filters are used to reduce false detections due to other road participants. For real-time purposes, the processing is based on the analysis of single frames only.

Fang *et al.* define a new shape-independent approach to pedestrian detection in infrared images. The first step is a projection-based horizontal segmentation, followed by a brightness-based segmentation to determine the vertical position of potential pedestrians. Then, a classification method based on multidimensional histograms, inertial moments, and contrast is used to detect actual pedestrians by comparison with a single pose-independent pedestrian template.

The complement to safety on the roads is the provision for the driver's safety inside the vehicle. For instance, automatic alarm generation in case the driver is distracted (e.g., systems for yawn detection have been proposed) or if the driver answers a cell phone are two examples of this type of applications.

Another interesting topic for in-vehicle safety is that of "smart airbag" systems, reported in the last paper of this special section by Trivedi *et al.* The incorrect and nontimely deployment of airbags can cause serious problems to the vehicle's occupants. This system employs stereo vision and a thermal infrared camera to dynamically analyze the posture of vehicle occupants. Head pose and size are estimated by means of skin detection (exploiting the thermal information) and stereo vision (using the disparity image to compute the background model and, then, obtaining the foreground point by suppressing the background). Head pose and size are used to infer the posture of the occupants and decide the exact time for the airbag deployment.

In conclusion, we feel that this Special Section has highlighted several interesting issues on the topic of in-vehicle computer vision systems. We would like to thank all of the authors for contributing to this Section and all of the reviewers for their

valuable help in selecting the more representative papers for this section.

RITA CUCCHIARA

University of Modena and Reggio Emilia  
Dipartimento di Ingegneria dell'Informazione  
Modena, 41100 Italy

DAVID LOVELL

University of Maryland  
Institute of Systems Research  
College Park, MD 20742 USA

ANDREA PRATI

University of Modena and Reggio Emilia  
Dipartimento di Ingegneria dell'Informazione  
Modena, 41100 Italy

MOHAN MANUBHAI TRIVEDI

University of California at San Diego  
Computer Vision and Robotics Research Laboratory  
La Jolla, CA 92093 USA

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**Rita Cucchiara** received the Laurea degree in electronic engineering and the Ph.D. degree in computer engineering, from the University of Bologna, Bologna, Italy, in 1989 and 1993, respectively.

She has been an Associate Professor of Computer Engineering at the University of Modena and Reggio Emilia, Modena, Italy, since 1998. Since 2003, she has been qualified to be Full Professor of computer engineering. She serves as Reviewer for many important journals in computer vision and computer architecture. Her current research interests include computer vision and pattern recognition for video surveillance, domotics, medical imaging, and multimedia computer architecture.

Dr. Cucchiara is Member of the Italian chapter of the International Association of Pattern Recognition (GIRPR), the Italian Association of Artificial Intelligence (AI\*IA), ACM, and IEEE Computer Society. She also is a Member of scientific committees of international conferences and editorial boards of journals.



**David Lowell** (M'01) was born in Colorado in 1968. He received the B.A. degree in mathematics from Portland State University in 1990 and the M.S. and Ph.D. degrees in civil engineering from the University of California, Berkeley, in 1993 and 1997, respectively.

He was a Traffic Analyst with Kittelson & Associates, Inc., and served as a Combat Engineer in the U.S. Marine Corps. He currently is an Associate Professor in both the Department of Civil and Environmental Engineering and the Institute for Systems Research, University of Maryland, College Park. His current research interests include vehicle technology and sensing and instrumentation in civil engineering.

Dr. Lovell is a Member of the Institute for Operations Research and the Management Sciences (INFORMS), the Institute of Transportation Engineers (ITE), the American Society of Civil Engineers (ASCE), and the Transportation Research Board (TRB). He is Associate Editor of the IEEE TRANSACTIONS ON VEHICULAR TECHNOLOGY.



**Andrea Prati** received the Laurea and Ph.D. degrees in computer engineering from the University of Modena and Reggio Emilia, Modena, Italy, in 1998 and 2002, respectively.

During the last year of his Ph.D. studies, he was a Visiting Scholar at the Computer Vision and Robotics Research (CVRR) Laboratory, University of California, San Diego (UCSD), for six months, working on a research project for traffic monitoring and management through computer vision. He currently is a Research Assistant with the University of Modena and Reggio Emilia. His research interests mainly include motion detection and analysis, shadow-removal techniques, video transcoding and analysis, computer architecture for multimedia and high-performance video servers, video surveillance, and domotics.



**Mohan Manubhai Trivedi** (S'76–M'79–SM'86) was born on October 4, 1953, in Wardha, India. He received the B.E. (Honors) degree in electronics from the Birla Institute of Technology and Science, Pilani, India, in 1974 and the M.E. and Ph.D. degrees in electrical engineering from Utah State University in 1976 and 1979, respectively.

He is a Professor of Electrical and Computer Engineering at the University of California, San Diego (UCSD), La Jolla. He has a broad range of research interests in the areas of intelligent systems, computer vision, intelligent (smart) environments, intelligent vehicles and transportation systems, and human-machine interfaces areas. He established the Computer Vision and Robotics Research Laboratory, UCSD. Currently, he and his team are pursuing systems-oriented research in distributed video arrays and active vision, omnidirectional vision, human body modeling and movement analysis, face and affect analysis, and intelligent vehicles and interactive public spaces. He serves on the Executive Committee of the California Institute for Telecommunication and Information Technologies [Cal-(IT) 2] as Leader of the Intelligent Transportation and Telematics

Layer, UCSD. He also serves as a Charter Member of the Executive Committee of the University of California System-Wide Digital Media Innovation Program (DiMI). He regularly serves as a consultant to industry and government agencies in the U.S. and abroad. He was Editor-in-Chief of the *Machine Vision and Applications Journal* from 1997 to 2003. He has served on the editorial boards of journals and program committees of several major conferences.

Dr. Trivedi is a Fellow of the International Society for Optical Engineering (SPIE). He served as Chairman of the Robotics Technical Committee, IEEE Computer Society. He was elected to serve on the Administrative committee (BoG) of the IEEE Systems, Man and Cybernetics Society and has received the Distinguished Alumnus Award from Utah State University, Pioneer Award (Technical Activities), and Meritorious Service Award from the IEEE Computer Society.